



BOY SCOUTS OF AMERICA
PATRIOTS' PATH COUNCIL



August 2 – 8, 2015

Patriots' Path Council's 2015 Summit Bechtel Reserve

Patriots' Path Council is proud to announce an inaugural contingent of 48 participants to the Summit Bechtel Reserve. Situated in the wilds of West Virginia, the Summit is an adventure center for the millions of youth and adults involved in the Boy Scouts of America and anyone who loves the outdoors. It's the beginning of the next century of Scouting. With incredible facilities and intense outdoor programs, the Summit is a place that takes kids to the limits of what they think they can do, and then goes further. **The Summit** is more than just a place for Scouts; it's **Scouting's next step.**

Each individual selects from the six exciting program options. Can't decide? The Summit Experience allows you to try a little bit of everything the summit has to offer. Cost is per person is based on program selection and includes travel to and from the Summit. All prices include round trip transportation, meals, use of program equipment, camping in tents and cots provided by the Summit, pre-trip planning and training, and council identity items. Participants will provide sleeping bags and other personal gear.

FOCUSED PROGRAMS Each focused program gives you three days to delve into a particular activity focus. This will focus on skill development and competencies. Then, choose two half-day elective experiences from the Summit Experience to round out your program. And of course, you get to ride the Big Zip.

THE RIVER (Rafting, Kayaking) Building a foundation of sound boating skills is critical to advancing to more difficult whitewater. Translation? The better your foundation, the more fun you can have. The New River Gorge region is home to the Summit and boasts some of the best whitewater in the world. Join us for kayaking skill development at the Summit followed by two days kayaking and rafting in the New River Gorge. One day of kayaking instruction at the Summit where we assess what you already know and then, add to your skill set. Then, we will take you for a day of kayaking the Upper New River followed by a day rafting the legendary Lower New with its world-renown Class 3 to Class 5 rapids.



HELMETS & HARNESES (Climbing, Canopy, Challenge courses) Strap on your helmet and step into your harness because we've taken three different ways to experience gravity and rolled them into one program. The Rocks are a marvel in their own right. It's as if we transported the rocks from the rim of the New River Gorge to the Summit. You can't beat the feeling of those invisible hand holds and lever yourself skyward to your



goal. Few activities will get you more pumped than climbing. It's not all about muscles, though you'll need those, too. Learn how to work with your body's framework to climb rock faces to find those special viewpoints. In the Challenge courses you'll spend time among the heights of the Summit challenge course, negotiating just about every combination of ropes and logs and chains you can think of. By the time you're done, you'll feel on top of the world. With the Canopy tours, on the ziplines, gravity becomes your ally, rocketing you along cables through the Appalachian hardwood forest. Make your way through each course from platform to platform and along swinging rope bridges among the trees.

Site in your target, take a deep breath and fire. Learn a new appreciation of the precision and accuracy necessary to elevate your marksmanship skills as **THE MARKSMAN** (Archery, Shooting). Whether at the shooting or archery range, the discipline necessary to hit your targets, the responsibility that comes with the sport, are skills you can apply throughout the rest of your life. Try your hand at straight up trap shooting, or dial the challenge up a notch with sporting clays. The



Marksman includes trap shooting and compact clays as well, all of them designed to improve your reaction and condition you to move deliberately and quickly. Hit the archery range and go for the bullseye in the stationary targets. 3-D archery targets, placed strategically in a wooded setting, simulate more of a hunting atmosphere. And finally, something totally new to Scouting, sporting arrows, where you take aim to shoot targets on the wing. The more you focus, the more you repeat your stance, your breathing, your motions, the better you get. And when you get dialed in, you'll find yourself in the "zone,"

where there's nothing but you and the target. The Summit's shooting facilities rank third in the country in total shooting opportunities, as does the archery range. Put them together in one program and you have an unrivaled field sports extravaganza.

Ever since man invented the wheel, he opened up a whole new world of moving about the earth. At the Summit, use the latest developments in bike and skateboard technology to elevate the use of the wheel to an art form. **TIRES & TRAILS** (Mountain Biking) Get up close and personal with the awesome natural setting of the Summit at Low and High Gears on flowy, grin-inducing single track. Hey, there's climbing too, but that's all part of the experience. It's no hike in the woods, but



that's not why you signed up right? **BERMS & BARS** (BMX racing, freestyle) The Trax, a buffed-earth playground of speed, flow and flight, is THE place for BMX. Whether beginner or seasoned pro, spending quality time at The Trax will help you build confidence and you'll be ripping in no time. **RAMPS & RAILS** (Skateboarding) The Park skateboard paradise and take your skate experience as far as you want. Hone your chops on railings, steps and ramps. Or carve up the bowls and enjoy the sweet feeling of flow.

Or you can try the **SUMMIT EXPERIENCE** a broad interest high adventure program for participants that want to try everything. Spend a half day at each of the Summit's adventure sports venues – The Canopy, The Rocks, Low and High Gear, The Park, The Trax, The Bows, The Barrels, Bravo Lake and The Ropes. Cap off your visit with a ride on the Big Zip.



Patriots' Path Council 2015 Summit Individual Application

THE SUMMIT CORE Each program track includes time at the Paul R. Christen National High Adventure Base at the Summit as well as one to three nights at outpost camps at the Summit or in the New River Gorge area. Regardless of the program track selected, each crew will have the opportunity to participate in core activities focused on adventure, service, leadership, and sustainability.

Action Point Located in Scott Scouting Valley, Action Point is where you will experience mini versions of the Summit's high-adventure sports venues. This includes challenge courses, canopy tours, BMX tracks, mountain bike trails, and skate parks. During your stay, each crew will have access to one evening at the Action Point venues.

Service Because service is a key element of Scouting, each crew will spend a half-day engaged in a service project at the Summit, the New River Gorge National River, or its surrounding area. In most cases, the project will focus on areas impacted by your selected program track and may include river cleanup, bike-trail maintenance, or similar projects.

Sustainability The Summit has been built with sustainability front and center. Sustainability describes a way of planning and operating that balances environmental stewardship, economics, and people to ensure what you do today can be sustained into the future. The Summit Sustainability Pledge program includes the Sustainability Treehouse—a self-contained structure demonstrating sustainable practices near Action Point—and Reach the Summit, a guided hike focusing on Leave No Trace principles that ends at the top of Adventure Valley. Travel back to basecamp courtesy of our Big Zip.

Leadership is more than having a given position or title. The Summit program activities are designed to foster the development of important

leadership characteristics in all participants: self-confidence, sound decision-making skills, and a commitment to living the ideals of Scouting. Each crew will operate under the direction of a youth crew leader assisted by the quartermaster, chaplain aide, and outdoor ethics guide.

Eligibility To participate in the Summit's high-adventure program, each participant must:

- Be a registered Boy Scout, Varsity Scout, Venturer, or registered adult leader.
- Be at least 13 years old on September 1 in the year of attendance.
- Have a current BSA Annual Health and Medical Record signed by a physician, authorizing participation in high-adventure activities.
- Meet the height/weight guidelines as indicated on the Annual Health and Medical Record.

Contingent Leadership The contingent must provide adult leadership that meets the Boy Scouts of America leadership requirements as outlined in the *Guide to Safe Scouting*. This includes age and gender requirements for Venturing crews. All applications for the Council contingent to the Summit are subject to review by a representative of the Patriots' Path Council High Adventure Committee. PPC expects a ratio of nine to one, youth to adults.

HIGH ADVENTURE ACTIVITIES REFUND POLICY

For all of the High Adventure trips offered by the Patriots' Path Council, Boy Scouts of America, a great deal of planning and purchasing takes place well in advance. These plans include plane and bus transportation, lodging, program activities, meal plans, brochures, etc.

As stated on the application, the initial deposit is non-refundable. When an individual cancels his reservation at some point in time prior to departure, he risks losing some, if not all, of his balance paid to date. Only those monies which have not yet been committed to any of the above can be refunded. The Assistant Scout Executive who oversees High Adventure activities within our Council and the current High Adventure Chairman will determine the amount of the refund, if any.

All requests for refunds must be made in writing and submitted to Patriots' Path Council, Attention: High Adventure Programs, 1 Saddle Road, Cedar Knolls, NJ 07927.

Name _____

Troop/Crew _____ District _____

My program selection is:

- THE RIVER** (Rafting, Kayaking) - \$1,269 per person
- HELMETS & HARNESES** (Climbing, Canopy, Challenge courses) - \$1,099 per person
- THE MARKSMAN** (Archery, Shooting) - \$1,269 per person
- TIRES & TRAILS** (Mountain Biking) - \$1,159 per person
- BERMS & BARS** (BMX racing, freestyle) - \$1,109 per person
- RAMPS & RAILS** (Skateboarding) - \$1,109 per person
- THE SUMMIT EXPERIENCE** (try it all) - \$1,089 per person

Final price is subject to change due to estimated transportation costs.

Home Address _____

City/State/Zip _____

Home Phone (_____) _____ - _____

E-mail address _____@_____

Adult e-mail address _____@_____

Date of Birth (MM/DD/YY) _____/_____/_____

Participants must be at least 13-years of age on September 1 in the year attending.

T-Shirt Size : M() L() XL() XXL()

I am interested in participating as a: Boy Scout () Venturer () Adult Leader ()

Applicant's Signature

Parent/Guardian Signature (for youth)

Unit Leader's Approval Signature

Mail completed application and \$250 deposit (\$100 is non-refundable) to:

Patriots' Path Council
1 Saddle Road
Cedar Knolls, NJ 07927

Current Year Sellwise 904930

For additional information contact:

Debbie Wickham
973-765-9322 Ext. 239
debbie.wickham@scouting.org

Next Year Sellwise 900930